



# DIGITAL EFFECTS & ANIMATION TECHNOLOGY

Associate of Applied Science | Certificate

The Digital Effects & Animation Program at Piedmont Community College will teach you the skills needed to create animation and graphics for games, television, film and online media.

To learn more visit [www.piedmontcc.edu/deat](http://www.piedmontcc.edu/deat)

## Overview DIGITAL EFFECTS & ANIMATION TECHNOLOGY

The Digital Effects and Animation program offers hands-on training with computer art and animation programs like Autodesk Maya and the Adobe Creative Suite.

You will learn the technical skills prized by employers and you will acquire proficiency with:

- Team production experience
- Project-based assignments,
- Portfolio preparation
- Design and animation principals,
- Recognition of best practices and industry standards.

Students can earn an Associate of Applied Science in Digital Effects & Animation in two years.

## Outlook for EMPLOYMENT

Graduates will qualify for employment as an entry level 2D/3D digital artist in film, television, games & advertising.

**Game Artists**  
**Motion Graphics Artists**  
**Multimedia Artists**  
**3D Animators & Modelers**

## COURSES

Required Courses for Program	AAS	CERT
ACA 111 College Student Success *		
ACA 122 College Transfer Success *		
ART 131 Drawing I		
ART 132 Drawing II		
COM 231 Public Speaking		
DEA 111 Intro to DEAT		
DEA 112 2D Design and Animation I		
DEA 212 2D Design and Animation II		
DEA 213 3D Design and Animation I		
DEA 214 3D Design & Animation II		
DEA 220 Compositing		
DEA 221 DEAT Modeling		
DEA 230 Implementation Project I		
DEA 231 Implementation Project II		
DEA 240 DEAT Portfolio Review		
ENG 111 Writing and Inquiry		
FVP 220 Editing I		
FVP 221 Editing II		
GRA 151 Computer Graphics		
MAT 143 Quantitative Literacy		
WBL 111 Work Based Learning I		
WBL 115 Work Based Learning Seminar I		
WEB 120 Intro Internet Multimedia		
XXX Fine Arts/Humanities		
XXX Social and Behavioral		
<b>Total Semester Hours Required for Degree</b>	<b>68</b>	<b>17</b>

*Courses with matching symbols indicate OR/AND requirements. Review back page or contact Student Development for more information.*

AAS = Associate of Applied Science

CERT = Certificate (Graphics and Design)

 Denotes required for degree completion

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## Procedures for ADMISSIONS

- Submit a complete Application for Admission to the Office of Admissions.
- Submit official transcript(s) of high school education and all post-high school course work to the Office of Admissions if requested. Office GED scores or transcript of courses for the Adult High School Diploma may be submitted in lieu of the high school transcript.
- Complete the Admission Placement Test.
- Diploma and certificate admission requirements may vary. Contact the Admissions Office for details.

## Program CONTACTS

Paula Hindman  
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Caswell County Campus - P104

Shelly Stone, Dean  
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shelly.stone@piedmontcc.edu  
Caswell County Campus - K105

## ASSOCIATE OF APPLIED SCIENCE Suggested Course Sequence Full-time Student

Course#	Course Name	CL.	LB.	CLIN.	CR.
<b>FALL SEMESTER</b>					
ACA 111	College Student Success <b>OR</b>	0	1	0	1
ACA 122	College Transfer Success	0	2	0	1
ENG 111	Writing and Inquiry	3	0	0	3
ART 131	Drawing I	0	6	0	3
DEA 111	Intro to DEAT	2	2	0	3
DEA 221	DEAT Modeling	2	3	0	3
GRA 151	Computer Graphics	1	3	0	2
		<b>8</b>	<b>15-16</b>	<b>0</b>	<b>15</b>
<b>SPRING SEMESTER</b>					
ART 132	Drawing II	0	6	0	3
MAT 143	Quantitative Literacy	2	2	0	3
DEA 112	2D Design and Animation I	2	3	0	3
DEA 213	3D Design and Animation I	2	3	0	3
WEB 120	Intro Internet Multimedia	2	2	0	3
COM 231	Public Speaking	3	0	0	3
		<b>12</b>	<b>14</b>	<b>0</b>	<b>18</b>
<b>SUMMER SEMESTER</b>					
WBL 111	Work Based Learning I	0	0	10	1
WBL 115	Work Based Learning Seminar I	1	0	0	1
		<b>1</b>	<b>0</b>	<b>10</b>	<b>2</b>
<b>FALL SEMESTER</b>					
DEA 212	2D Design and Animation II	2	3	0	3
DEA 214	3D Design & Animation II	2	3	0	3
DEA 230	Implementation Project I	2	6	0	4
FVP 220	Editing I	2	3	0	3
XXX	Fine Arts/Humanities	3	0	0	3
		<b>11</b>	<b>15</b>	<b>0</b>	<b>16</b>
<b>SPRING SEMESTER</b>					
DEA 220	Compositing	2	3	0	3
DEA 231	Implementation Project II	2	6	0	4
DEA 240	DEAT Portfolio Review	2	4	0	4
FVP 221	Editing II	2	3	0	3
XXX	Social and Behavioral	3	0	0	3
		<b>11</b>	<b>16</b>	<b>0</b>	<b>17</b>
		<b>45</b>	<b>64</b>	<b>10</b>	<b>68</b>

**TOTAL SEMESTER HOURS REQUIRED FOR ASSOCIATE DEGREE: 68**



**Person County Campus**  
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